USAR NON-ACTIVE-DUTY STATUS FATALITY

USAR NON-ACTIVE DUTY STATUS is defined as: Service members NOT on active duty orders or NOT en route to, or returning from Inactive-Duty (IDT), Active Duty Training (ADT), Annual Training (AT) or Soldiers who die greater than 120 days following separation from the Army.



SCAN FOR MORE

https://www.usar.army.mil/ CasualtySupport

IMMEDIATE RESPONSE ACTIONS

- ☐ Inform Chain of Command
 ☐ Submit Commander's Critical Information Requirements/Serious Incident Report (CCIR/SIR) to USARC G-33 Army Reserve Watch Team at: usarmy.usarc.usarc-hq.mbx.ar-opscenter@army.mil
- Assign Unit Representative to assist Family/NOK with initial benefits
- Request circumstances surrounding fatality from local civilian authorities
- Inform assigned General Court Martial Convening Authority to coordinate with servicing SJA for AR 15-6 investigation for deaths resulting from suspected self-inflicted fatalities

USAR NON-ACTIVE-DUTY STATUS FATALITY TIMELINE

	WHO	WHAT
O HRS, AFTER	Battalion Commander	Call with the family
72 THE TOTAL	Commanders at echelon	Letter of condolence*
	*Letter of sympathy is prepared in every case of suspected self-inflicted fatalities and will include the Soldier's contributions to the unit	
	SUSPECTED SELF-INFLICTED FATALITIES	
TER NOTIFIED	Unit Commander	Complete DA Form 7747 (CSSER)*
24-28 HRS. AFTER NOTIFIED WITHIN 5 DAYS AFTER NOTIFIED	Assigned General Court Martial Convening Authority (GCMCA)	with SJA to appoint IO to complete 15-6 investigation for suspected suicides
WITHIN 30 DAYS	Geographic/Functional Commander	Will complete CSSER and submit to USARC Suicide Prevention Program Manager
UESTIGATION	Brigade Commander	Brief to family
WHEN INVESTIGALETE	*Complete section 1, DA Form 7747, Commanders Suspected Suicide Event Report, and submit to USARC Suicide Prevent Manager for suspected self-inflicted fatalities	

COMMANDERS SHOULD: ATTEND SOLDIER'S MEMORIAL, CONDUCT A UNIT

MEMORIAL SERVICE AT HOME STATION (INVITE THE FAMILY), AND PREPARE ALL POSTHUMOUS AWARDS.